

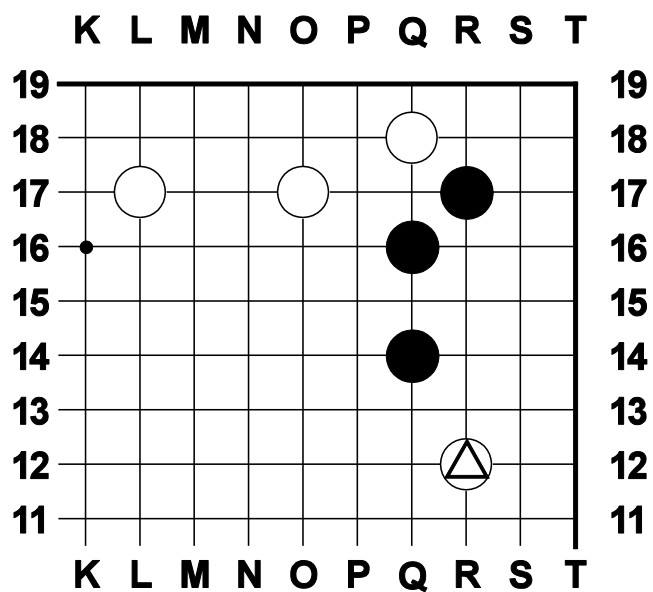
AGA Problem Competition 10-01-D

Rules:

- 1. Only dan players who are Australian residents may enter. John Hardy and David Mitchell may not enter.**
- 2. Show answers as follows: Move 1: D4; Move 2: A3 and so on for the required number of moves. Include your name and address and go rank.**
- 3. Email answers to contests@go.org.au by 28/2/10. Answers will be acknowledged if requested. Only the first entry received from any person will count.**
- 4. The person with the most correct (per predetermined solutions) answers wins the prize. If more than one person ties for top score, the winner will be chosen by drawing lots. Partly correct answers may be awarded half points to break ties, at the sole discretion of the marker. Winners will be notified by email after the closing date.**
- 5. A person may not win a prize in two consecutive competitions.**
- 6. Answers and the winner's name will be published on the AGA website and in the Australian Go Journal.**
- 7. The organiser's decision shall be final in the event of any disputes relating to this competition, and no correspondence will be entered into.**
- 8. The prize is a book to the value of \$30.00 from J.W. & S. Hardy.**

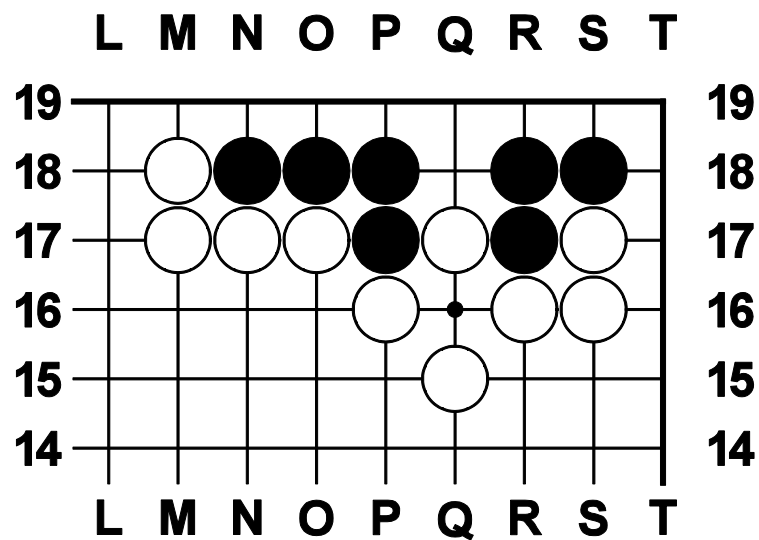
Problem 10-01-D1

How should Black answer White's triangle move? Please also show White's obvious follow – up move and Black's continuation. (8 moves).



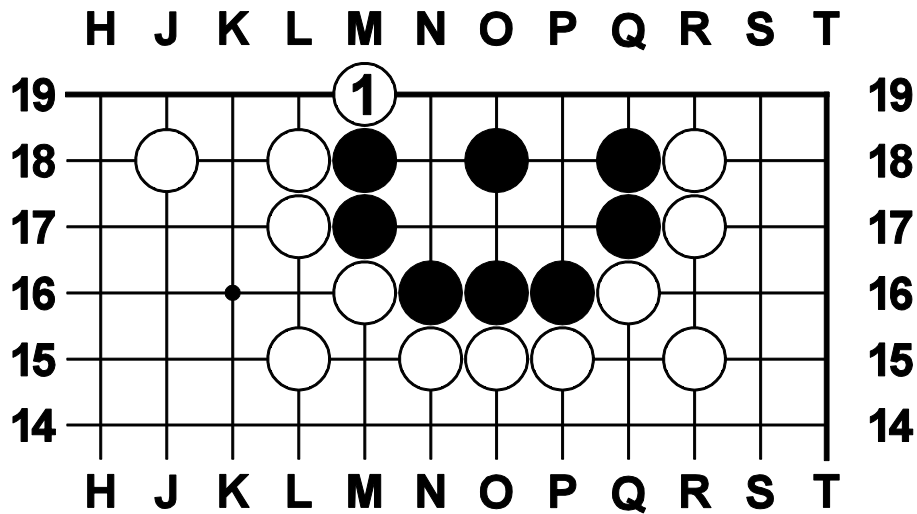
Problem 10-01-D2

Black to live. (5 moves).



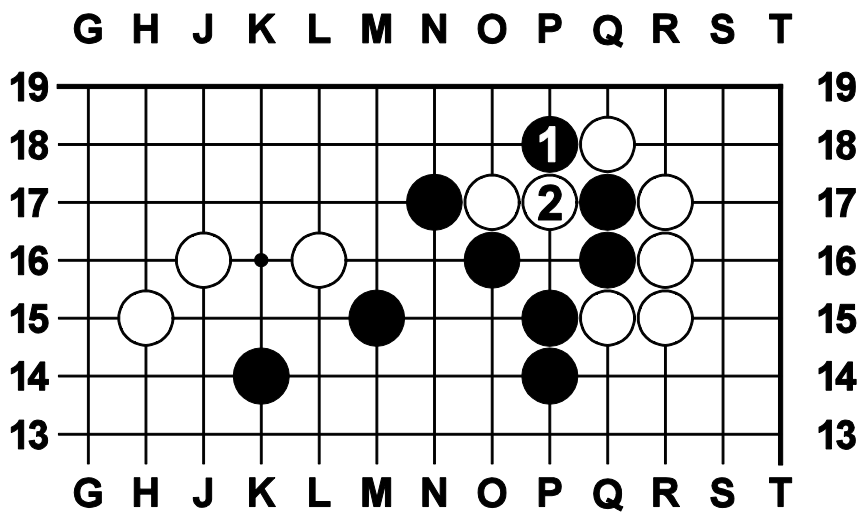
Problem 10-01-D3

What is Black's best move to live? (4 moves)



Problem 10-01-D4

Looks like Black got in a mess! Help Black to get a good result. (9 - 13 moves depending on a White variation)



Problem 10-01-D5

In a real pro game, White jumped out at E12 next, but this wasn't a good move. You can find a sharper move for White on the left side, can't you? (Variation 1: 3 moves. Variation 2: 9 – 13 moves) Solvers who present both obvious variations (after the correct first move) may gain an advantage.

